

Secure Distributed Systems CompSci 661/461



| This video | |
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| - Overview of applied cryptography | |
| - Kerckchoff's Principle | |
| - Symmetric Asymmetric ciphers | |
| - Cryptographic hash algorithms | |
| - Merkle Trees | |
| - Diffie-Helman Key Exchange | |
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Cryptography allows two parties to communicate messages to each other securely despite an eavescropper

- Alice and Bob will be our two parties
- -Alice wants to send plaintext P
 - She instead sends ciphertext C, which has been encrypted with key k
 - It must be that K was previously Shared between Alice and Bob securely
 - The key is a shared secret,
- -A cryptographic system (an algorithm, a cipher) input p and K, and it produces c.
 - producing c from p with K is computationally easy.
 - and p from c with k is computationally easy.
 - But producing p from c without k should be computationally infeasible.

Kerckhoff's Principle (1883)

A cryptosystem should be secure even if the attacker knows all the details of the system, with the exception of the secret key.

| Modern ciphers include |
|---|
| Symmetric ciphers: |
| same key for encryption and decryption |
| |
| AES advanced encryption standard |
| -previously DES was the standard |
| KAB - a symmetric key shared between Alice and Bob |
| Therefore we may write |
| C = & P 3 KAB C is the energy pted value of p |
| p= 2c3 KAB decrypt c and we get p back |
| asymmetric ciphers: |
| two keys - ciphertext generated with one key can be decrypted to plaintext by the other key only. |
| the other key only |
| |
| eg., RSA and Elliptic Curve Crypto (ECC) |
| Typically, operate 2-3 orders of magnitude slower than symmetric key crypto algs. |
| Slower than symmetric key crypto algs. |
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| Typically, there is some attack which | |
|---------------------------------------|--|
| allows the attacker to do better than | |
| brute force and O(2") | |

To compensate, the key space is made larger.

- Hence RSA key lengths are larger

than ECC.

- But longer keys implies that the execution of encryption is also longer duration:

Attacks on RSA involve factoring the product of two large prime numbers.

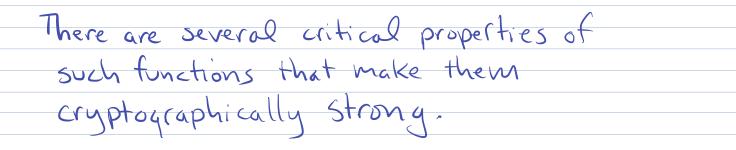
Attacks on Elliptic curves involve solving the discrete logarithm problem (explained later)

| - | Algorithm Family | Cryptosystems | Security Level (bit) | | | |
|---|-----------------------|------------------|----------------------|----------|----------|-----------|
| _ | | | 80 | 128 | 192 | 256 |
| _ | Integer factorization | | | | | 15360 bit |
| - | Discrete logarithm | DH, DSA, Elgamal | 1024 bit | 3072 bit | 7680 bit | 15360 bit |
| _ | Elliptic curves | ECDH, ECDSA | 160 bit | 256 bit | 384 bit | 512 bit |
| _ | Symmetric-key | AES, 3DES | 80 bit | 128 bit | 192 bit | 256 bit |

Table by C. Paar

Bitcoin uses 256-bit ECDSA Keys.

| Cryptographic Hash Functions |
|---|
| - One-way tunctions |
| - Input can be of any size - Output is a (small) fixed length e.g., 160 bits |
| - Typically, 2-3 orders of magnitude faster Man symmetric key crypto |
| - If h(·) is our hash function, |
| then 3=h(x) 3 is the resulting "message digest" (or "hash") x is called the "pre-image" of 3 |
| With a good hash function, you can expect that changing just one bit of the pre-image will flip each bit of the output with 1/2 probability |



- Pre-image resistance (one-wayness)

 Given hash output 3, it must be

 computationally infeasible to find

 an input message x such that 3=h(x)
- 2) Second pre-image (weak collision)
 resistance

Given X_1 and $h(X_1)$, it should be computationally infeasible to find an $\chi_2 \neq \chi_1$ such that $h(\chi_2) = h(\chi_1)$

(Birthday Atlack)

It should be computationally inteasible to find any $\chi_1 \neq \chi_2$ such that $h(x_1) = h(\chi_2)$

| Example algorithms include |
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| MD-5, SHA-1, SHA-256, SHA-512 |
| |
| Applications of hash functions |
| D'Equivalence of two documents |
| IF two documents X, and X2 are the same, with even a single bit different, then the following is true: |
| $\mathcal{N}(X_1) = \mathcal{N}(X_2)$ |
| (2) Equivalence of Ordered Sets |
| P=PipPzomoPn |
| Q = 9, 982, 11, 9 9n |
| Pand Q are the same if h(P) = h(Q) |
| this does work for unordered sets (unless you order them first). |
| |
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| 3 One-time passwords ("S/key") |
|---|
| P = master password |
| t = counter |
| Let Pi = h(P) |
| $p_2 = h(p_1) = h(h(p))$ |
| $P_{i} = h(P_{i-1})$ |
| - Alice sets up the system to store t=100 and Pioo. |
| - To log in, she is presented with a challenge of t=99. |
| - She sends Pag. |
| - The system checks if h(Pqq) = Proo |
| -IF so, access is granted and Pgq is stored |
| and the counter is decremented t=99. |
| The next time she logs in she's presented with t=98 |
| as the challenge. |
| Then t=97 |
| Eventually, we need to re-initialize |
| |
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A cryptographic signature allows the owner of a key to authicate à document, such that others can verify. IF the document changes, the signature won't validate.

To sign, energpt the hash of the document

Sh(m) 3 KA- = S

R private kens

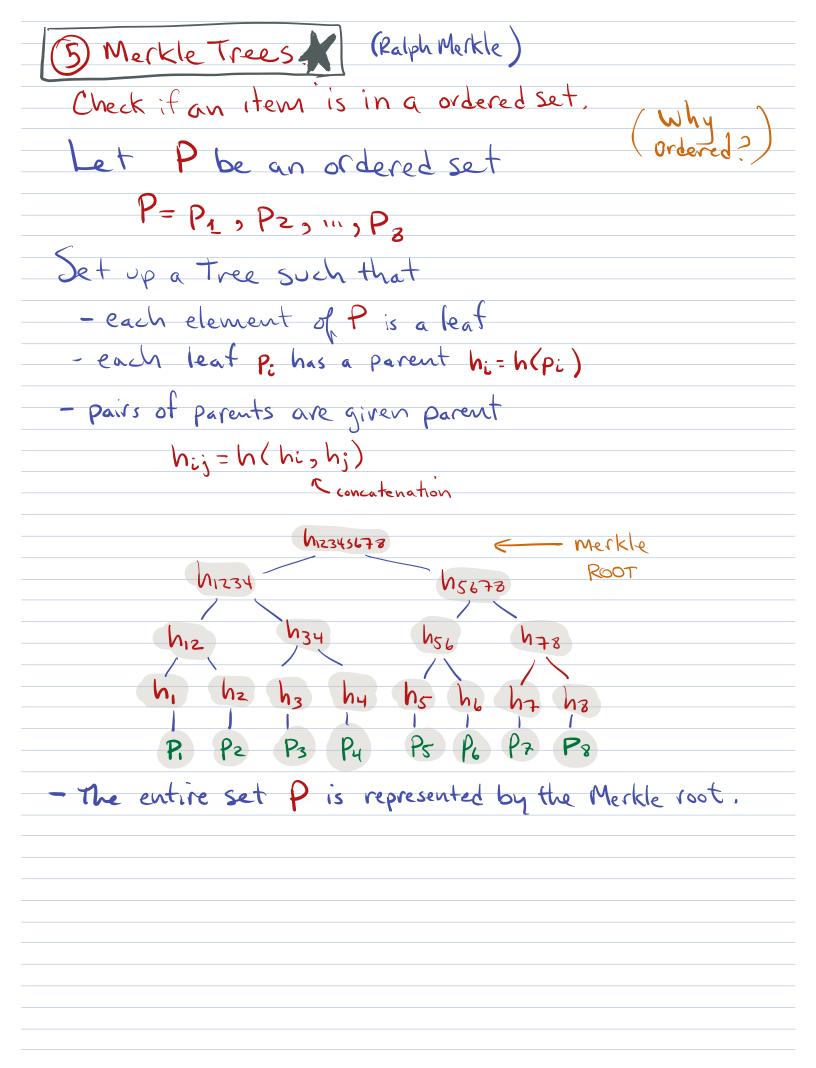
- to verify

kt 3= h(m)

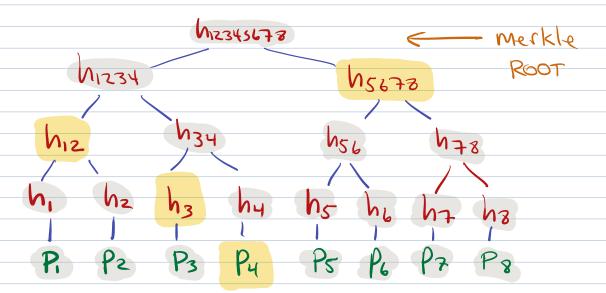
let P = 253KA+2 public key

3=P, Then the signature is valid

Sometimes I use sq. brackets to denote signing.



- To prove an element is in the set, we must provide logz(IPI) values from the inner tree, where IPI is the size of P:



To add and subtract values, we do not need to rehash every element in P.

Another way to check it an item is in a set?

- Just hash the entire set.
- -Ask youself, what are the advantages of the Merkle Tree method?

Something else we'll need: - A nonce is a random value never used again. - The corrent time is a nonce, but often we'll need more than one per smallest unit at time - Often it's a large random number Since The chance of repeats are very very small. -Sometimes it's the time concatenated with a random number. But be careful, it's only the random number that is unquessable. The time makes it easier for us to not have to keep track of all numbers used ever.

Diffie-Hellman Key Exchange

I Setup

- 1. Choose a large prime P
- Z. Chouse an integer a ∈ {2,3,...,p-2}
- 3. Publish p and a

Assume that Alice & Bob know p and & correctly

II KEY Exchange

- 1. Alice: chooses $a = K_A \in \{2\}, ..., p-2\}$ private Compute $A = K_{A+} = \alpha^a \mod p$ public
- 2. Bob : choose $b = K_B + \{2, \dots, p-2\}$ private compute $B = K_B + \{2, \dots, p-2\}$ public
- 3. A > B: A Alice Sends A to Bob B > A: B Bob sends B to Alice
- 4. Alice computes KAB = Ba mod P

 their shored key = (Lb) a mod p

 = a mod p

Bob computes KAB = Ab mod p

their shared key.

= (\alpha^2) b mod p

= \alpha^2 mod p

Now Alice and Bob have the same shared key. They use it with, for example, AES to exchange encrypted data.

| Why is DHKE Secure? |
|--|
| The short answer? |
| When Alice sends A over the network. |
| an eavesdropper cannot determine à from « mod p. |
| That is, exponentiation in mod P is a one-way function. |
| - even though & and P are public. |
| Recall that 3= xy than logx(3)= y |
| for example $2^3 = 8$ and $\log_2(8) = 3$ |
| Here we have $A = \alpha^2 \mod P$ |
| |
| But taking the logarithm is computationally intensible. |
| For the same reason, given |
| KAB = ab modp |
| 17's not teasible to compute |
| ab = loga (KAB) mod p |
| This computation is called the discrete logarithm problem. |
| It increases in difficulty with our prime p. |
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